**Godot Engine** is a **free and open-source** game engine that allows you to create both **2D and 3D games**. [It’s cross-platform, versatile, and designed for game development enthusiasts and professionals alike1](https://godotengine.org/)[2](https://en.wikipedia.org/wiki/Godot_%28game_engine%29).

Here are **five free resources** where you can learn more about Godot:

1. [**Godot Engine Official Website**](https://godotengine.org/): The official site provides documentation, tutorials, and downloads for the engine.
2. [**Introduction to Godot**](https://docs.godotengine.org/en/stable/getting_started/introduction/introduction_to_godot.html): A comprehensive guide to Godot’s features and architecture.
3. [**GameDev Academy’s Free Godot Course**](https://gamedevacademy.org/complete-course/): Learn Godot game development through a 50-minute tutorial, including building a 2D platformer.
4. [**Godot Tutorials**](https://godottutorials.com/): High-quality video tutorials covering various aspects of game development.
5. [**Top 10 Free Godot Tutorials**](https://www.gamescamp.com/tutorials/free/godot): Explore tutorials on topics like 2D game creation, GDScript programming, and more[3](https://gamedevacademy.org/complete-course/)[4](https://godottutorials.com/)[5](https://docs.godotengine.org/en/stable/community/tutorials.html).